

# 2009 City Employee Coed Softball League Rules

Manager's Version  
(Number of pages = 3)

## I.) PLAYERS/ROSTERS:

- A.) Maximum Players – 20 (including Mgr. and Coaches), Minimum players - 10
  - B.) Minimum Age - 18
  - C.) Team Rosters are restricted to City Employees, with the following exception
    - 1.) Maximum non-city players permitted are as follows:
      - a.) 2 Male
      - b.) 3 Female
- ....with no more than 3 total outside players of any combination of Male + Female.

### Examples:

- 2 males + 0 female
- 2 males + 1 female
- 1 male + 2 females
- 0 males + 3 females

\*NOTE: This season a player will be considered a City Employee if he/she is a current employee or was a City employee in the years 2006 or 2005. *It is strongly encouraged to minimize the number of non-city players, and attempt to use family members (spouses, siblings, etc.) as those Non-City Employee players.*

- D.) A player may compete on only one CIO League team for the entire season.
- E.) Additions/Deletions will not be accepted after Game #3.

## II.) ELIGIBILITY:

- A.) Ineligible player inquiries must be made by team manager during the course of the game.
- B.) Suspected ineligible player MUST prove eligibility by showing legitimate picture ID to umpire and opposing manager.
  - 1.) For City Employee player = City I.D.
  - 2.) For Non-City Employee player = CA Drivers License.

## III.) OFFICIAL SCORE:

- A.) Home Team is responsible for "Official Score".
  - 1.) Managers are encouraged to compare score after each inning.
  - 2.) Managers to exchange lineups prior to game start.
- B.) Winning team manager to phone in final score @ (619) 533-3786.
- C.) Home Team should take the 3<sup>rd</sup> Base side dugout.
- D.) In the event of a TIE, game will be recorded as 1/2 win and 1/2 loss. (*Home team will be responsible to phone in the result.*)

## IV.) PROTESTS:

- A.) Rules interpretations only (*Umpire judgment type calls will not be reviewed*).
- B.) Must be made prior to next pitch, with score disputes the only exception.
- C.) Umpire must sign scorebook of protesting team.
- D.) Must be accompanied with \$20 (*Refunded, if protest is upheld*).

## V.) CONDUCT:

- A.) Manager is responsible for player and fan conduct, on and off the field of play.
- B.) Umpires have authority over both players and fans.
- C.) Team Manager, or designated player, to be the only voice to the umpire.
- D.) Foul/abusive language or unsportsmanlike conduct will not be tolerated.
- E.) Conduct violations will face disciplinary actions/penalties.

## VI.) SUPPLEMENTAL RULES:

- A.) Games will be played for 7 innings or 55 minutes, during the regular season. (*Playoffs may be modified.*)  
Definition Note: An official game shall expire at 7 innings or 55 minutes in length, whichever occurs first.  
“NO NEW INNING” will be declared as close to 50 minutes as possible. ‘KILL TIME’ is declared exactly at 55 minutes.

Scenarios of time expiring **prior** to completing 7 innings:

- If the HOME team is up to bat, and **ahead** in the score at ‘KILL TIME’.  
*Then, WHEN TIME EXPIRES, the HOME team shall be declared the winner.*
- If the HOME team is up to bat, and **behind** in the score at ‘KILL TIME’.  
*Then, WHEN TIME EXPIRES, the score shall revert back to the last fully completed inning, and the result determined and declared by the score at that point.*
- If the HOME team is up to bat, and **tied** in the score at ‘KILL TIME’.  
*Then, WHEN TIME EXPIRES, the game shall be declared a tie.*
- If the VISITING team is up to bat, and **ahead** in the score at ‘KILL TIME’.  
*Then, WHEN TIME EXPIRES, the score shall revert back to the last fully completed inning, and the result determined and declared by the score at that point.*
- If the VISITING team is up to bat, and **behind** in the score at ‘KILL TIME’.  
*Then, WHEN TIME EXPIRES, the HOME team shall be declared the winner.*
- If the VISITING team is up to bat, and **tied** in the score at ‘KILL TIME’.  
*Then, WHEN TIME EXPIRES, the score shall revert back to the last fully completed inning, and the result determined and declared by the score at that point.*

*Stalling tactics will not be tolerated. If a team is using unsportsmanlike strategy, to avoid completing a full game in the regulation time, a complaint can be registered with the umpire for his evaluation, and relayed to the League. (Examples: ‘strolling’ out to positions, forgetting equipment, and missing defensive players.)*

- B.) Scheduled start is official forfeit time.
  - 1.) A ten (10) minute ‘grace’ **may** be allowed with the agreement of both the opposing manager and the umpire. However, official game length shall also be shortened by 10 minutes.
- C.) Gender minimums for complete team shall be four (4) females / six (6) males (10 total).
  - 1.) A game may start with three (3) females, provided only five (5) males play defensively, (8 total)
  - 2.) Less than eight (8) players will constitute a forfeit.
- D.) Line-Ups:
  - 1.) ‘Open Batting Line-Up’ consisting of all team players who “**show up**” to play, is the only accepted style of batting line-up to be used.
  - 2.) ‘Gender Batting’ will be used. First batter may be either F or M.
    - At minimum, every 3<sup>rd</sup> batter **must** be female (example: F,M,M,F,M,M,F,M,M,F).
    - Alternative option - every other batter can be female (M, F, M, F...).*(Wrong order = automatic out, runners return to previous bases).*
  - 3.) Free substitution is allowed only during the defensive half of inning (*not during ‘at bat’ half*).
  - 4.) Late arriving players will be inserted at the end of lineup, while maintaining the Gender Batting style (*i.e.; it may be necessary to insert the late player near the end of the line-up, but between two opposite gendered players.*)
- E.) Metal spikes are not allowed.
- F.) Batter has three (3) consecutive pitches to hit the ball safely.  
*(Exception: batted ball hits offensive pitcher = ‘no pitch’)*
- G.) Batter must take full swing. (*No bunts or chop hits allowed. Automatic out, runners return to original bases.*)

- H.) Runners are allowed to slide at all bases except Home Plate.
- 1.) Scoring runner must tag auxiliary “rug/carpet” home plate (*wrong home plate = automatic out*).
  - 2.) Runner passing the 30’ “commit” line will be considered a force play at home, and cannot return to 3<sup>rd</sup> base.
  - 3.) Runner shall not run into catcher (*automatic out*).
  - 4.) Plays at Home Plate are always a ‘force out’, defensive catcher can not tag out runner.
- I.) Runner’s shall always give way to defensive 2<sup>nd</sup> base player, by sliding or running outside of play. (**Aggressive contact will not be tolerated.**) *First offense: Automatic out, runners return. Second offense by same player: Automatic out with game ejection, runners return to previous bases*
- J.) **Mercy Rule:**
- 1.) A 15 run difference, after 5 completed innings, will be considered official game.
- K.) **‘Defensive Pitchers’** are allowed:
- 1.) The ‘Defensive Pitcher’ must be “Declared” to Umpire prior to the first pitch of a new batter.
  - 2.) The ‘Defensive Pitcher’ shall consist of repositioning one of the existing defensive players (*Example: Short Stop moves in to play the Defensive Pitcher position*).
  - 3.) The ‘Defensive Pitcher’ must be positioned, not in front of, or within 5’ of, the Offensive Pitcher.
  - 4.) All other defensive players must be positioned outside of the diamond’s base-running lines, as ball is pitched.
- L.) Defensive team must position 3 outfielders behind a designated “outfield line” as ball is pitched.
- M.) Play will continue as ‘LIVE’ until umpire loudly calls out “TIME”.
- N.) Regulation pitching distance is 20’ or more, within a typical pitching area, at the umpire’s discretion.
- O.) ‘Courtesy Runners’ are permitted after reaching 1<sup>st</sup> base, Last gender-for-gender out shall be used (*male-for-male, female-for-female*).
- P.) Only officially marked ‘softball’ metal bats are permitted for female players. (*See Section VII - A4.*)
- Q.) Home team will provide a new “Game Ball”. Visiting Team will provide acceptable “Back-Up Ball”. (*Only league provided Restricted Flight balls shall be used.*)
- R.) Until official ‘Time out’ is declared by Umpire, defensive outfielders must relay balls back to the ‘Offensive Pitcher’, via a defensive infielder.
- Note: *Offensive pitchers are not obligated to accept a ball from any defensive player while “TIME” has not been called by the umpire.*
- S.) Base stealing is not permitted. Runners may only leave their base after a pitched ball has been hit or crossed home plate.
- T.) The team bench is limited to players, coaches, scorekeeper, and with permission - immediate children.
- U.) Alcoholic beverages are never permitted on or around the playing field.
- V.) ASA RULE BOOK will preside over issues not covered in these “Official League Rules”.

## VII.) FIELD RULES:

- A.) At the YMCA, Park De La Cruz field,
- 1.) 6:00 PM first game - Home Team’ will coordinate with League Rep. (*Tom McNulty*) for field preparation and equipment.
  - 2.) 9:00 PM last game’s Winning Team will coordinate with League Rep for closing down field and returning equipment.
  - 3.) Automatic Ground-Rule Double will be used.  
(*ALL fair balls hit over the outfield fence will be considered a Ground-Rule double. Any existing runners on base, as ball is hit, shall only advance two bases...1<sup>st</sup> to 3<sup>rd</sup>, 2<sup>nd</sup> to home, 3<sup>rd</sup> to home.*)
  - 4.) **Male players shall only use OFFICIAL SOFTBALL wooden bats** (*automatic out and runners return to previous bases*). Female players may use any **OFFICIAL SOFTBALL** composite bat.